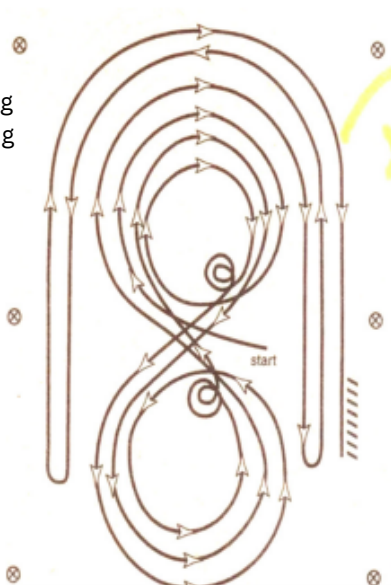


Ranch Reining

1. All Age Jr. Horse Ranch Reining
2. All Age Sr. Horse Ranch Reining
3. Amateur Ranch Reining
6. Youth Ranch Reining



RANCH REINING PATTERN # 5

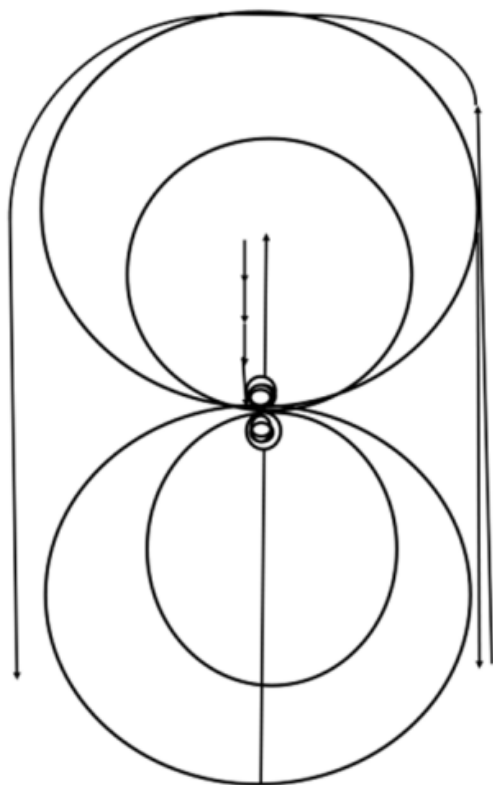
HORSES MUST TROT TO THE CENTER OF THE ARENA. HORSES MUST STOP PRIOR TO STARTING THE PATTERN BEGINNING AT THE CENTER OF THE ARENA FACING THE ARENA FENCE.

1. Starting at the center do two (2) circles to the right. The first, a large fast circle. The second a small slow circle.
2. At center marker stop and do 2 spins to the right.
3. After the spins have been completed; slight hesitation.
4. Do two (2) circles to the left. The first a large fast circle. The second a small slow circle.
5. At center marker stop and do two (2) spins to the left.
6. After spins completed; slight hesitation.
7. Start a fast figure 8 to the right, changing leads at the center marker.
8. After figure 8 and both lead changes completed, continue a large circle to the right. Do not close this circle. Run down the right side of arena past the center marker, stop and do a rollback to the left. Remain at least 20 feet from the wall or fence. There should be no hesitation between stop and rollback.
9. Continue back around previous circle. Do not close this circle. Run down left side of arena past the center marker, stop and do a rollback to the right. Remain at least 20 feet from wall or fence. There should be no hesitation between stop and rollback.
10. Proceed back around previous two (2) circles. Do not close this circle. Run down right side of arena past center marker and stop. Back at least 10 feet. Hesitate to show completion of pattern.

EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.

Ranch Reining

4. Novice Amateur Ranch Reining
5. Green As Grass Ranch Reining

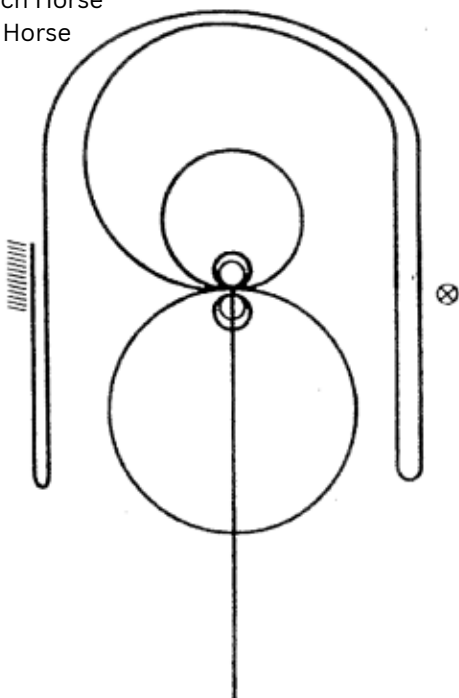


NOVICE RANCH REINING PATTERN # 9

1. Run down center past marker; Stop. Back 8-10 feet, perform 1/4 turn left.
2. Right lead lope large fast, small slow; Stop.
3. Perform three (3) spins right.
4. Beginning on the left lead complete 2 circles the first one large and fast and the second small and slow; Stop.
5. Perform three (3) spins left.
6. Right lead lope but do not close circle, go past middle marker, stop.
7. Roll back left.
8. Run down past middle marker; Stop. Hesitate to show completion of pattern.

Working Ranch Horse

- 26. All Age Working Ranch Horse
- 27. Amateur Working Ranch Horse
- 28. Youth Working Ranch Horse



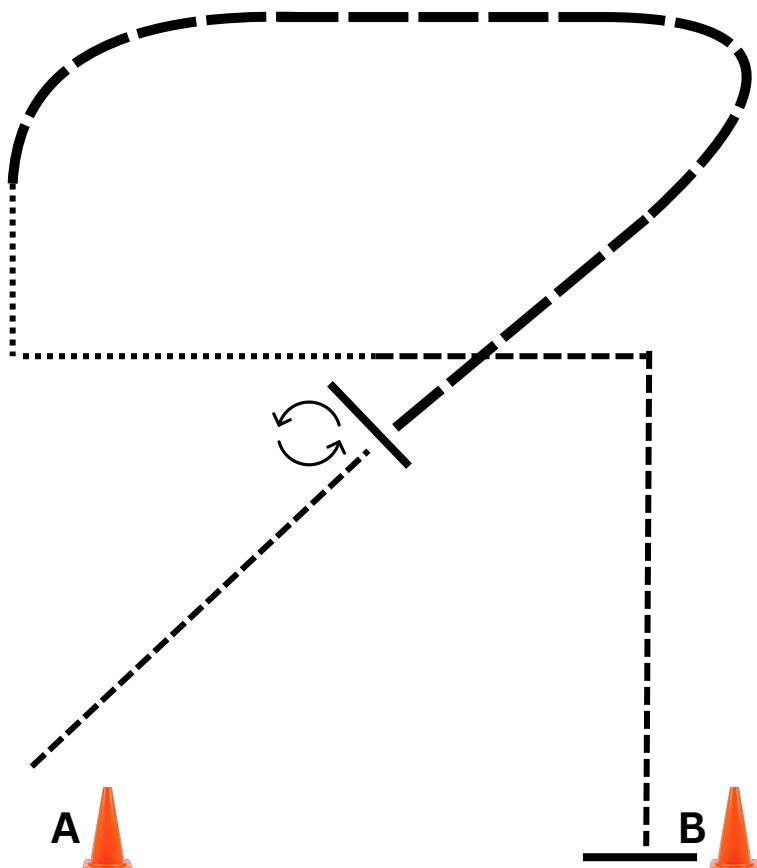
WORKING RANCH HORSE PATTERN # 2

MANDATORY MARKERS ALONG FENCE OR WALL. RIDE PATTERN AS FOLLOWS:

1. Start at end of arena. Run down middle to center marker to a square sliding stop.
2. Complete 2 spins to right.
3. Complete 2 $\frac{1}{4}$ spins left.
4. Begin on right lead and complete one circle right small and slow. Change leads.
5. Complete one circle left large and fast. Change leads.
6. Continue loping around end of arena without breaking gait. Run strait down the right side of the arena past the center marker and do a left rollback.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback.
8. Continue past center marker and do a sliding stop.
9. Back at least 10 feet in a straight line.
10. Hesitate to complete pattern.

Horsemanship

34. Walk Trot Restricted Horsemanship

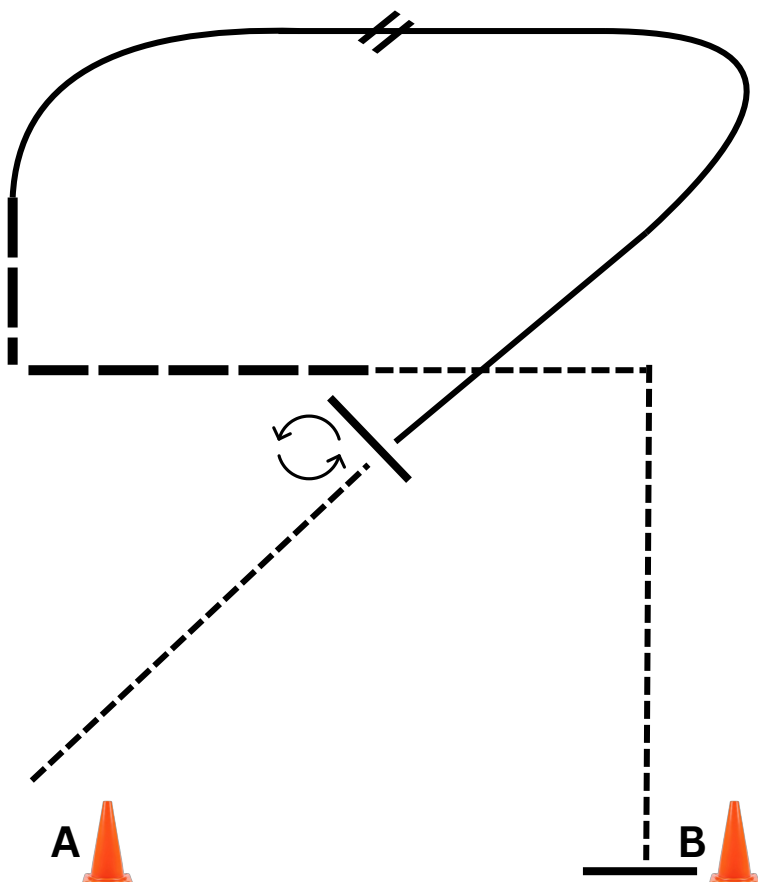


- 1) Be ready at the start cone.
- 2) Trot to center of arena and stop. Perform a 360-degree pivot to the left.
- 3) Perform an extended trot and continue around the corners.
- 4) When straight, break to a walk and walk a square corner to center of arena.
- 5) At center, trot a square corner. Stop at B.

Horsemanship

35. Amateur Horsemanship

37. Youth Horsemanship

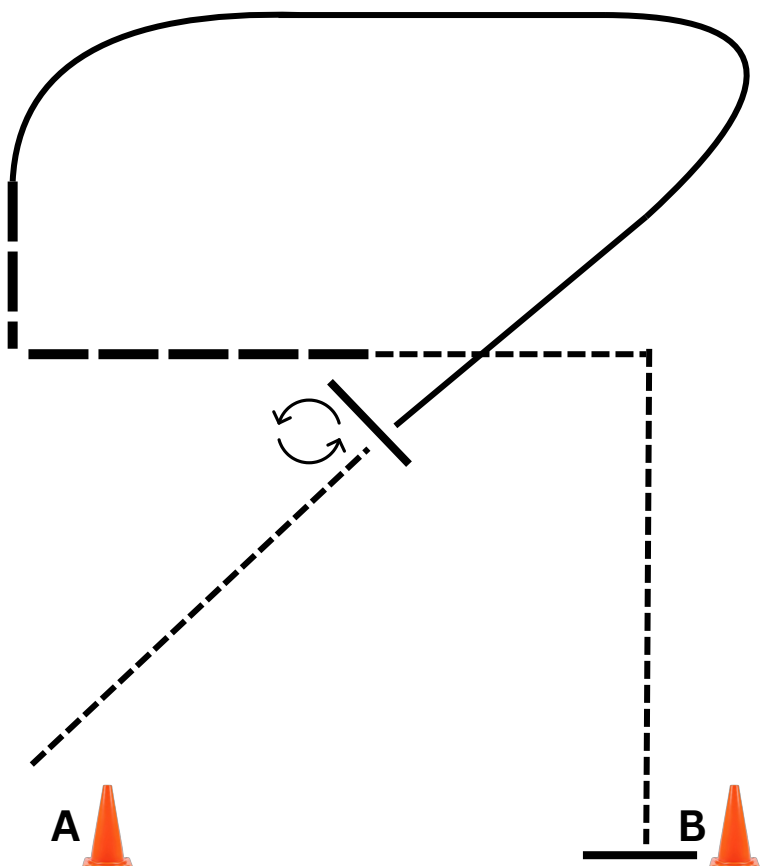


- 1) Be ready at the start cone.
- 2) Trot to center of arena and stop. Perform a 360-degree pivot to the left.
- 3) Lope on right lead and counter canter around corner. At top of arena, perform a lead change (simple or flying). Continue on left lead around corner.
- 4) When straight, break to an extended trot and square the corner to center of arena.
- 5) At center, break to a trot and square the corner. Stop at B.

Horsemanship

36. Novice Amateur Horsemanship

38. Green As Grass Horsemanship



- 1) Be ready at the start cone.
- 2) Trot to center of arena and stop. Perform a 360-degree pivot to the left.
- 3) Lope on left lead and continue around the corners.
- 4) When straight, break to an extended trot and square the corner to center of arena.
- 5) At center, break to a trot and square the corner. Stop at B.

*****2 Year-Olds must be saddled.**

Ranch Trail

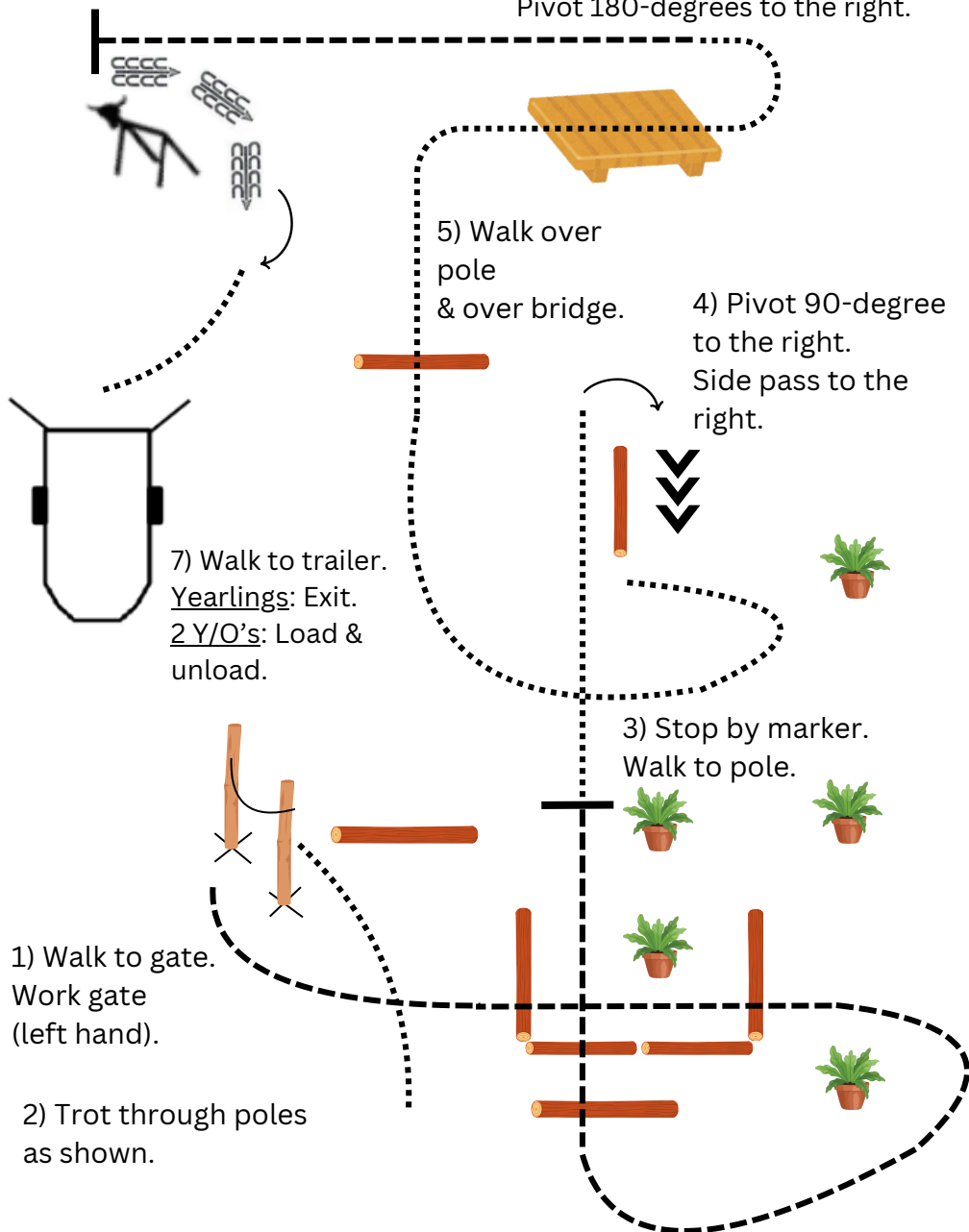
39. Yearling In-Hand Trail

40. 2 Year-Old In-Hand Trail

6) Trot & stop next to dummy.

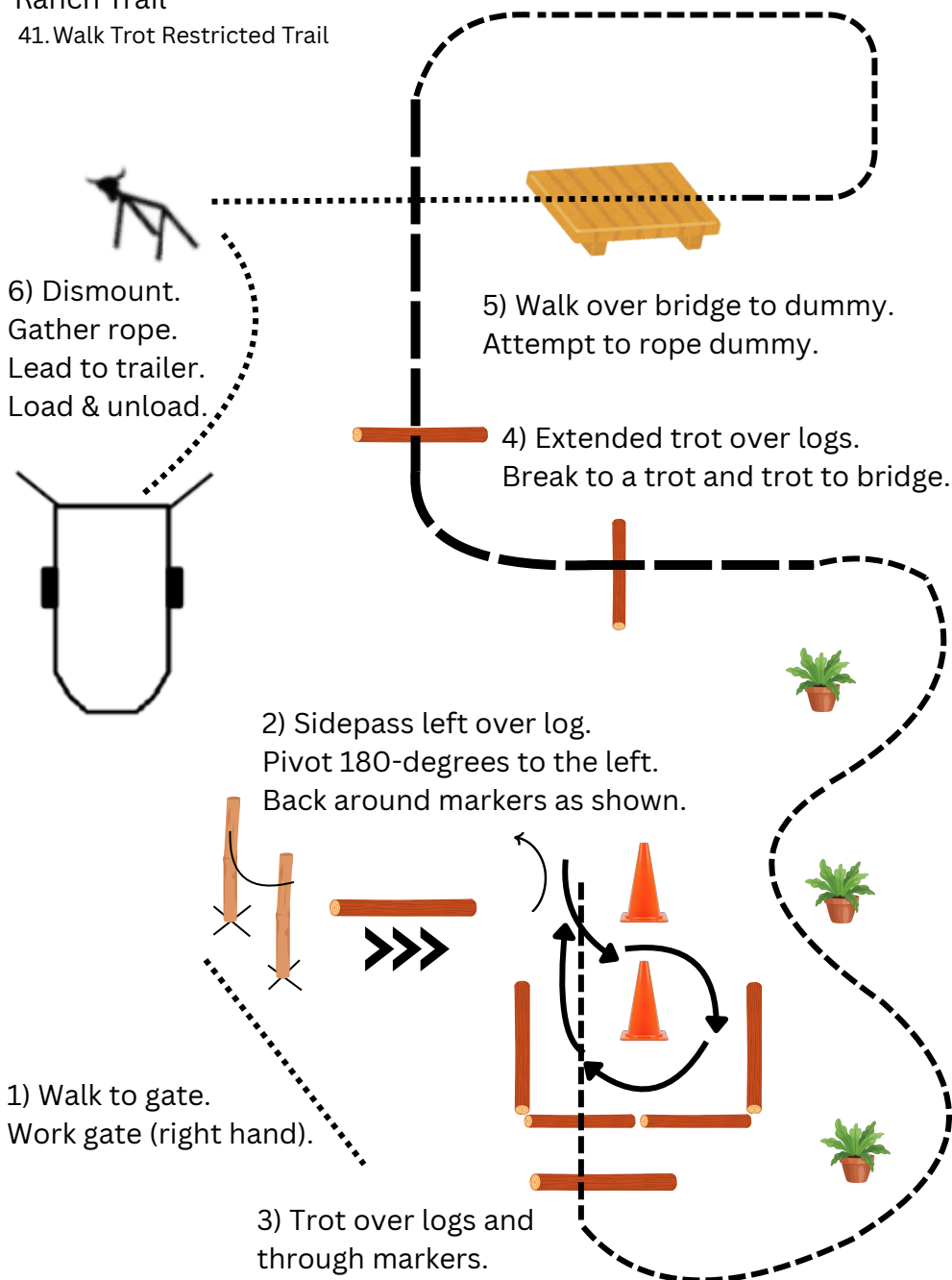
Back around dummy as shown.

Pivot 180-degrees to the right.



Ranch Trail

41. Walk Trot Restricted Trail

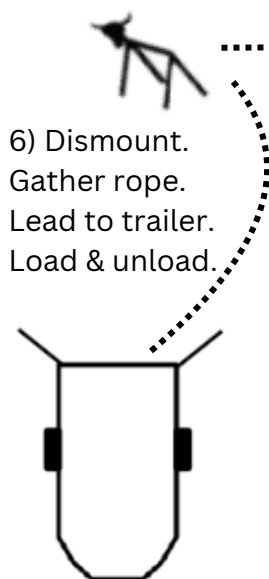


Ranch Trail

- 42. Green Horse Trail
- 43. Green As Grass Trail
- 44. All Age Jr. Horse Trail
- 45. All Age Sr. Horse Trail
- 46. Amateur Trail

47. Novice Amateur Trail

48. Youth Trail



- 6) Dismount.
- Gather rope.
- Lead to trailer.
- Load & unload.

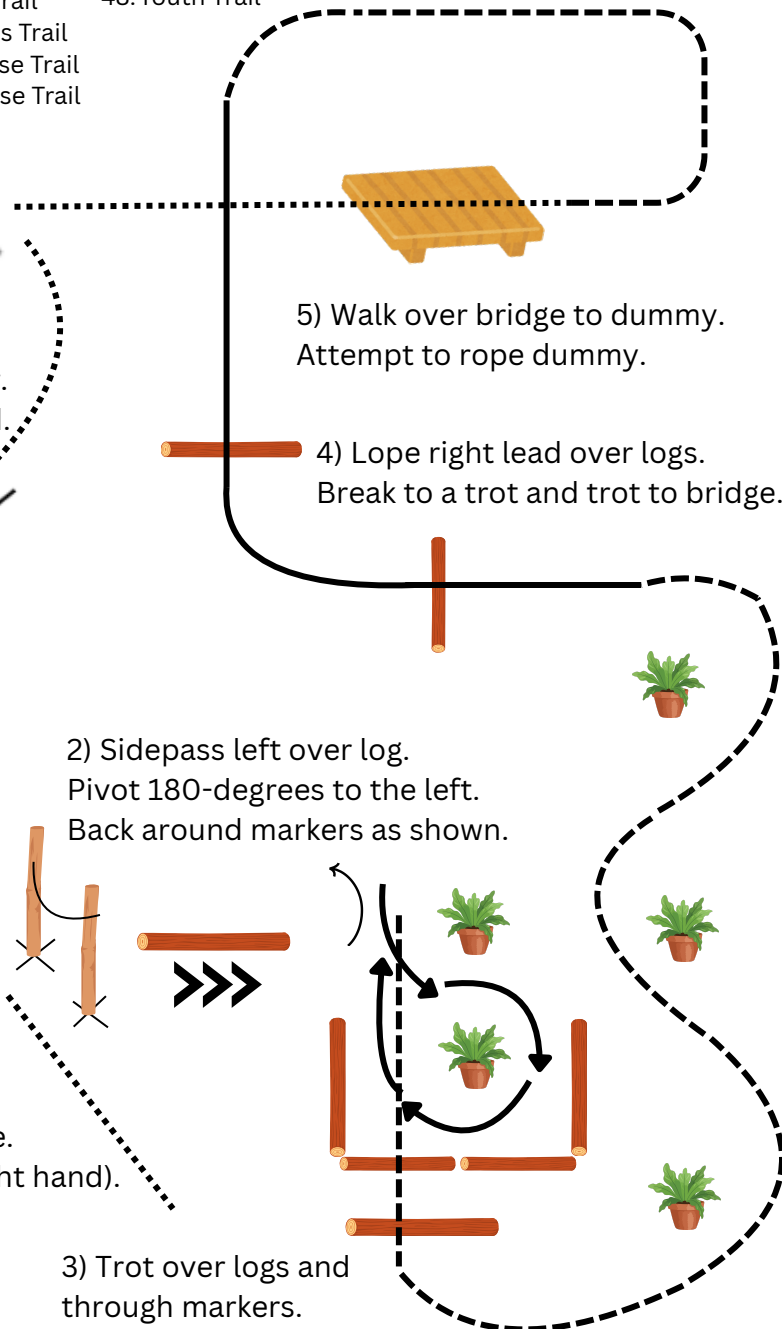
- 2) Sidepass left over log.
- Pivot 180-degrees to the left.
- Back around markers as shown.

- 1) Walk to gate.
- Work gate (right hand).

- 3) Trot over logs and through markers.

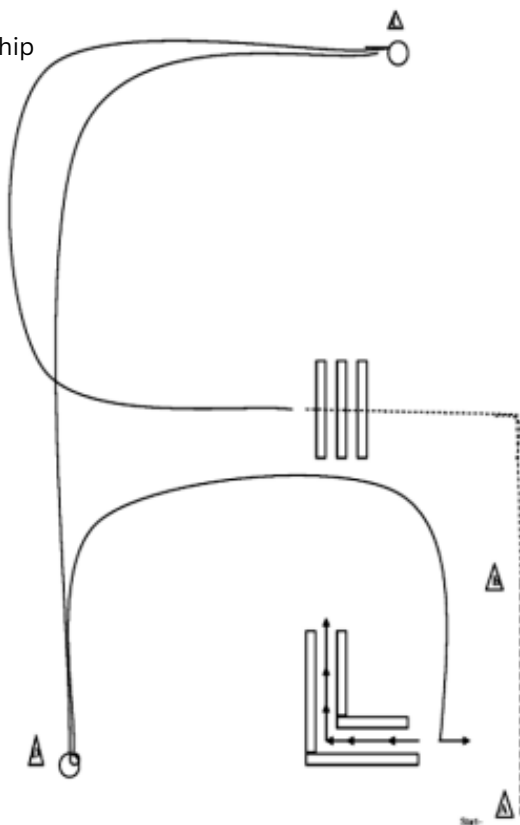
- 5) Walk over bridge to dummy.
- Attempt to rope dummy.

- 4) Lope right lead over logs.
- Break to a trot and trot to bridge.



Ranchmanship

- 49. All Age Jr. Horse Ranchmanship
- 50. All Age Sr. Horse Ranchmanship
- 51. Amateur Ranchmanship
- 52. Novice Amateur Ranchmanship
- 53. Youth Ranchmanship
- 54. Green As Grass Ranchmanship

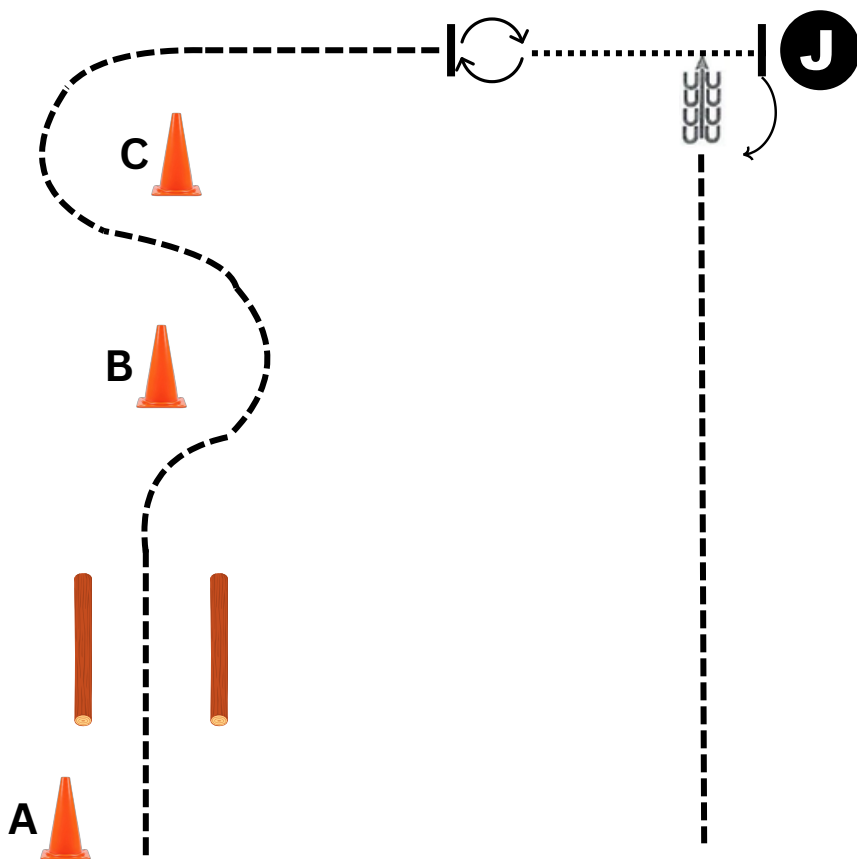


RANCHMANSHIP PATTERN #2

1. Walk A-B.
2. At cone, trot to and over cross poles.
3. After poles are cleared, right lead lope.
4. At Cone; Stop.
5. One and one-half ($1\frac{1}{2}$) spin left.
6. Left lead lope to cone; Stop.
7. One and one-half ($1\frac{1}{2}$) spins right.
8. Lope right lead to chute; Stop; 90° turn.
9. Back thru Chute.

Showmanship

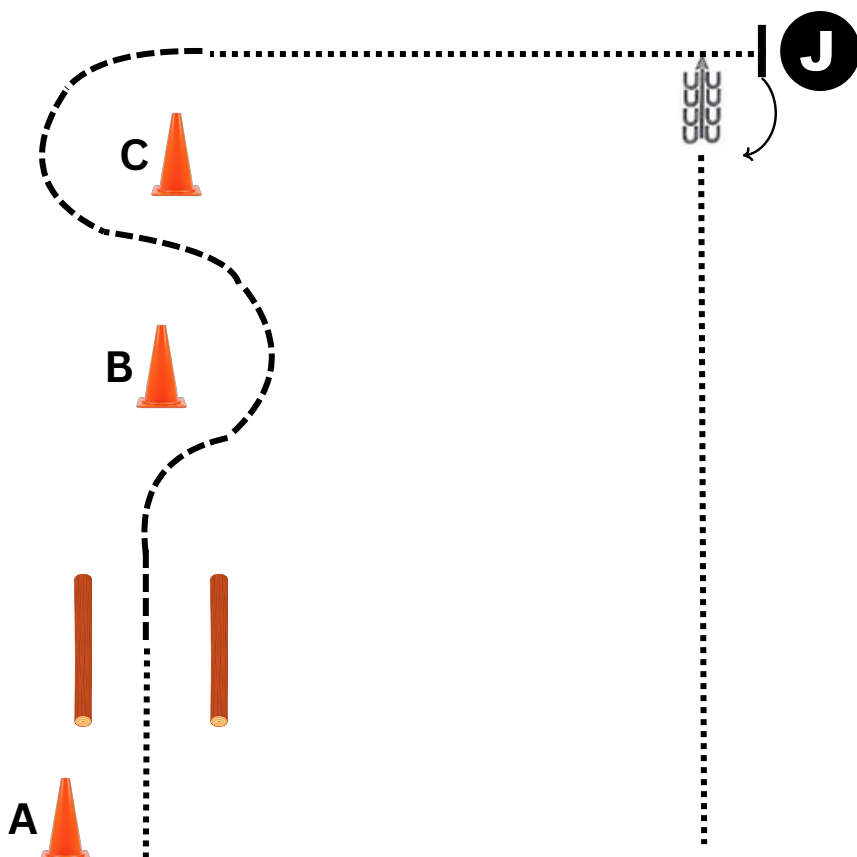
- 72. Amateur Ranch Showmanship
- 73. Novice Amateur Showmanship
- 74. Youth Ranch Showmanship
- 75. Green As Grass Ranch Showmanship



- 1) Be ready at the start cone.
- 2) When acknowledged, trot through chute and serpentine.
- 3) Continue trotting halfway to judge and stop.
- 4) Perform a 360-degree pivot.
- 5) Walk to judge and set-up for inspection.
- 6) When dismissed, perform a 90-degree pivot and back at least one horse length. Trot to exit.

Showmanship

76.10 & Under Ranch Showmanship



- 1) Be ready at the start cone.
- 2) When acknowledged, walk into chute.
- 3) After entering chute, begin trotting and trot through serpentine.
- 4) Continue trotting until the top of the serpentine, then break to a walk.
- 5) Walk to judge and set-up for inspection.
- 6) When dismissed, perform a 90-degree pivot and back at least one horse length. Walk to exit.