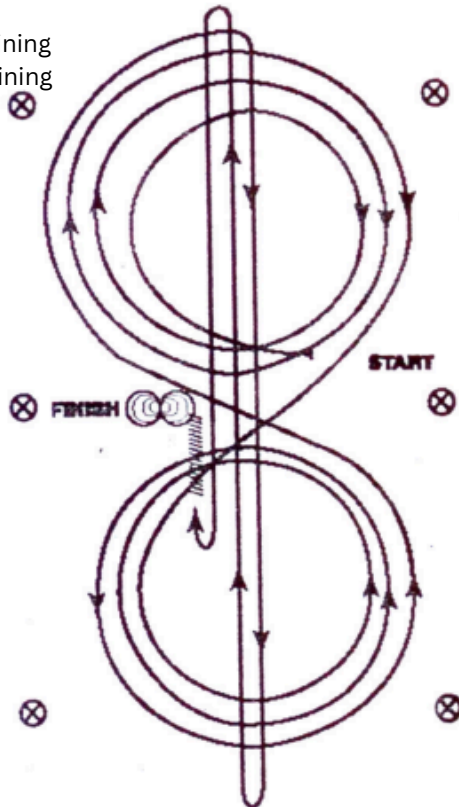


Ranch Reining

1. All Age Jr. Horse Ranch Reining
2. All Age Sr. Horse Ranch Reining
3. Amateur Ranch Reining
6. Youth Ranch Reining



RANCH REINING PATTERN # 2

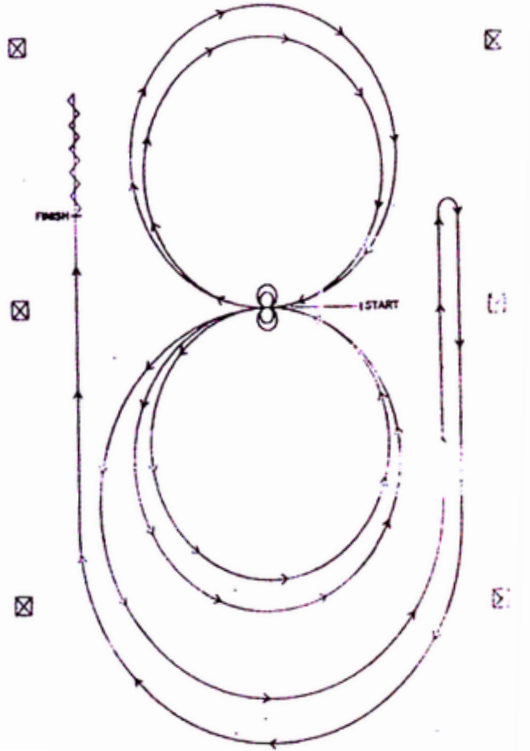
HORSE MUST TROT IN. STOP PRIOR TO STARTING PATTERN. BEGINNING AT THE CENTER OF THE ARENA FACING THE LEFT WALL OF FENCE.

1. Beginning on the right lead, complete three (3) circles to the right, the first circle small and slow, the next two (2) circles large and fast. Change leads at the center of the arena.
2. Complete 3 circles to the left the first circle small and slow, the next 2 circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
5. Run past the center marker and stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
6. Perform a 360 degree spin to the right.
7. Perform a 360 degree spin to the left.
8. Hesitate to show completion of pattern.

EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.

Ranch Reining

- 4. Novice Amateur Ranch Reining
- 5. Green As Grass Ranch Reining



NOVICE RANCH REINING PATTERN # 3

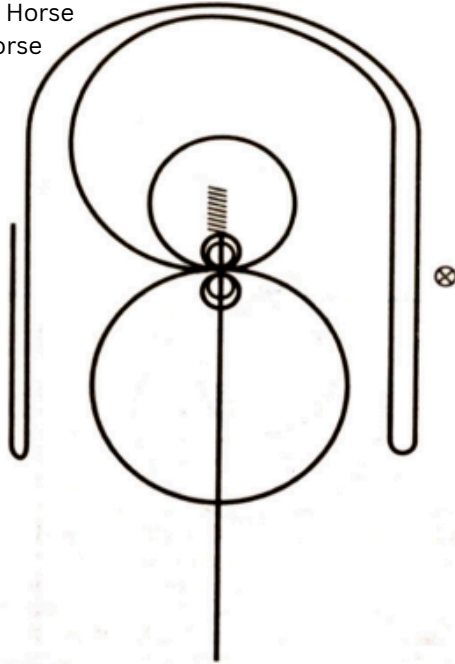
HORSES MUST TROT TO THE CENTER OF THE ARENA. HORSES MUST STOP PRIOR TO STARTING THE PATTERN BEGINNING AT THE CENTER OF THE ARENA FACING THE ARENA FENCE.

1. Beginning on the left lead, complete two (2) circles to the left. Stop at the center of the arena facing the left wall or fence.
2. Complete two (2) spins to the left. Hesitate.
3. Beginning on the right lead complete two (2) circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two (2) spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up.

EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.

Working Ranch Horse

- 26. All Age Working Ranch Horse
- 27. Amateur Working Ranch Horse
- 28. Youth Working Ranch Horse



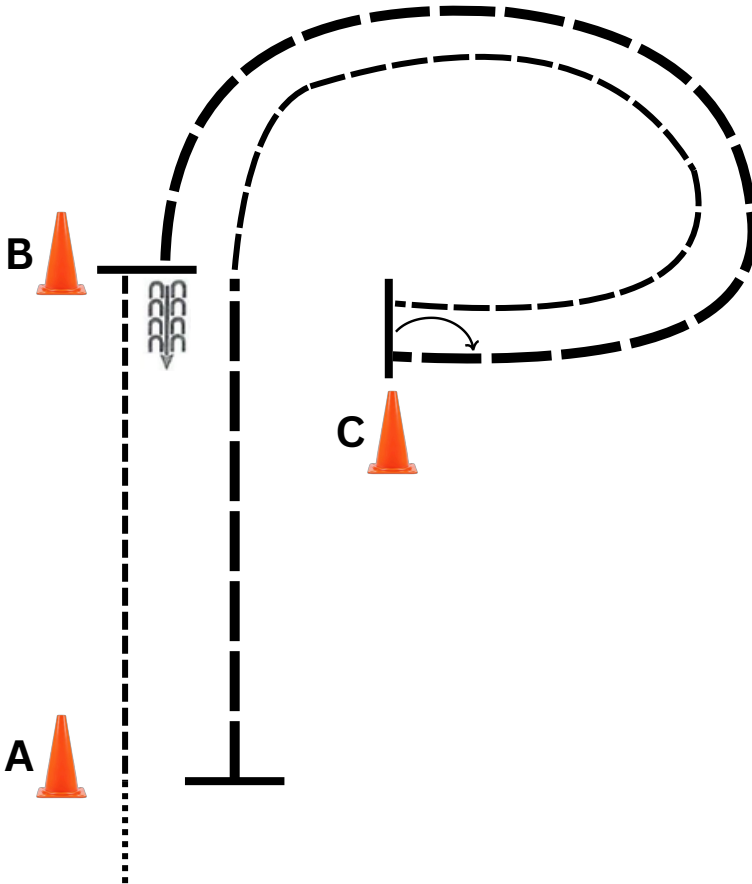
WORKING RANCH HORSE PATTERN # 3

MANDATORY MARKERS ALONG FENCE OR WALL. RIDE PATTERN AS FOLLOWS:

1. Start at end of arena. Run past the center marker and do a sliding stop. Back approximately 10 to 15 feet to the center.
2. Complete two (2) spins right.
3. Complete 2 1/4 spins left.
4. Begin on right lead and complete one circle right small and slow. Change leads.
5. Complete one (1) circle left large and fast. Change leads.
6. Continue loping around end of arena without breaking gait. Run straight down the right side of the arena past the center marker and do a left rollback.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback.
8. Continue past center marker and do a sliding stop.
9. Hesitate to complete pattern.

Horsemanship

34. Walk Trot Restricted Horsemanship

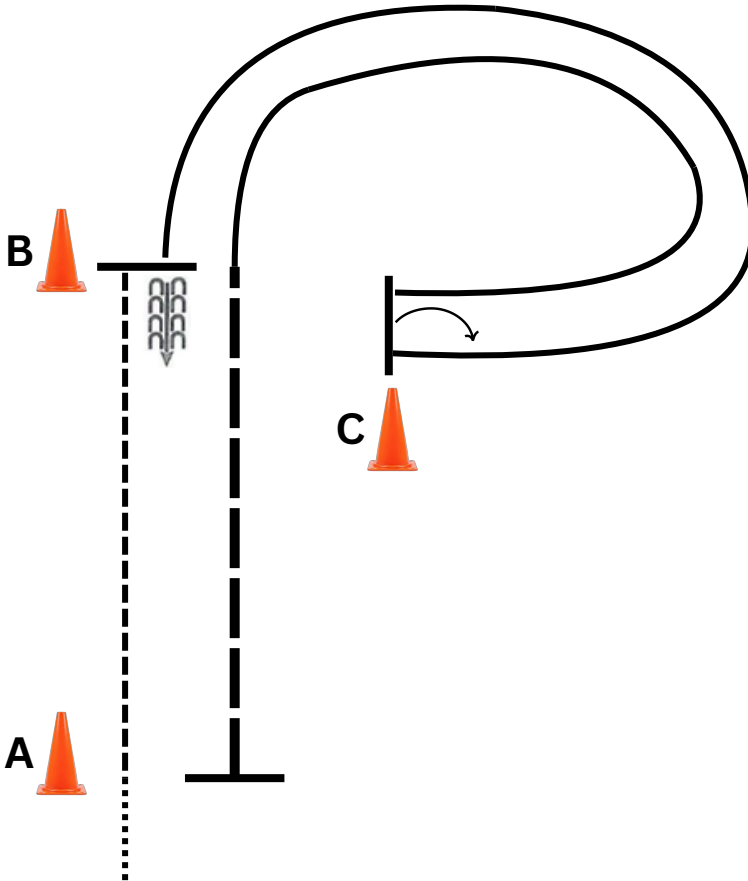


- 1) Be ready before A.
- 2) Walk to A, then trot to B.
- 3) Stop at B. Back approximately one horse length.
- 4) Extended trot to C. Stop at C.
- 5) Perform a 180-degree pivot to the right.
- 6) Trot to B. At B, perform an extended trot to A.
- 7) Stop at A.

Horsemanship

35. Amateur Horsemanship

37. Youth Horsemanship

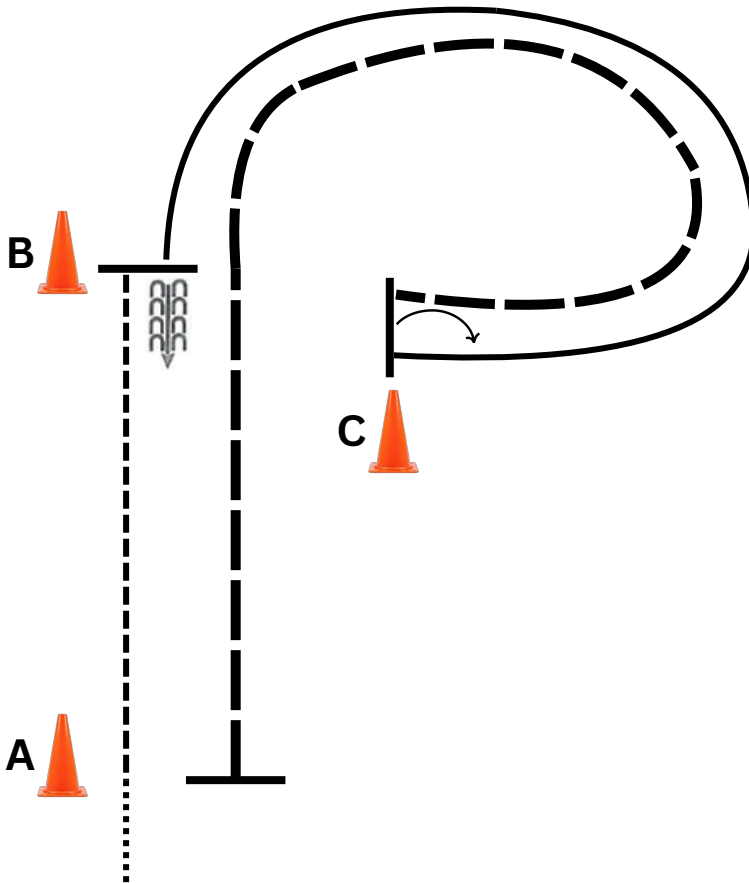


- 1) Be ready before A.
- 2) Walk to A, then trot to B.
- 3) Stop at B. Back approximately one horse length.
- 4) Lope right lead to C. Stop at C.
- 5) Perform a 180-degree pivot to the right.
- 6) Lope left lead to B. At B, perform an extended trot to A.
- 7) Stop at A.

Horsemanship

36. Novice Amateur Horsemanship

38. Green As Grass Horsemanship



- 1) Be ready before A.
- 2) Walk to A, then trot to B.
- 3) Stop at B. Back approximately one horse length.
- 4) Lope right lead to C. Stop at C.
- 5) Perform a 180-degree pivot to the right.
- 6) Perform an extended trot to A.
- 7) Stop at A.

Ranch Trail

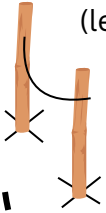
39. Yearling In-Hand Trail

40.2 Year-Old In-Hand Trail

*****2 Year-Olds must be saddled.**

5) Trot over log and to gate.

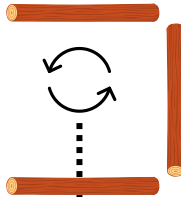
6) Work gate (left hand).



7) Trot to center of arena, then walk to dummy.

4) Stop & pick up bucket. Carry around barrel at a walk. Place bucket back on barrel.

3) Walk to center of arena, then trot to barrel.



2) Sidepass left over pole. Work the mailbox.

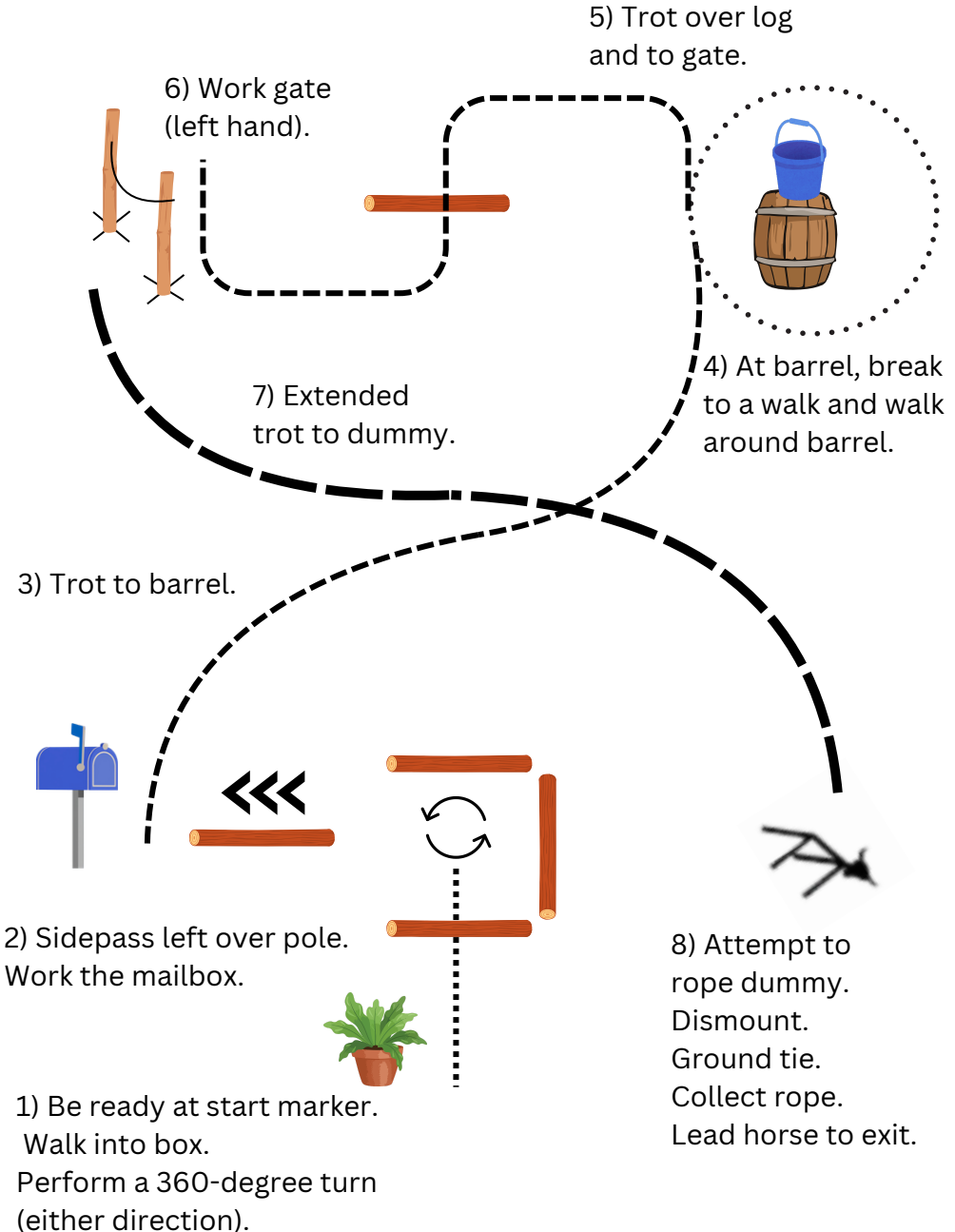


8) Stop at dummy. Ground tie. Pick up one hoof. Lead horse to exit.

1) Be ready at start marker. Walk into box. Perform a 360-degree turn to the right.

Ranch Trail

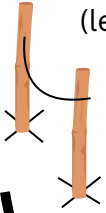
41. Walk Trot Restricted Trail



- | | |
|-----------------------------|-----------------------------|
| Ranch Trail | 45. All Age Sr. Horse Trail |
| 42. Green Horse Trail | 46. Amateur Trail |
| 43. Green As Grass Trail | 47. Novice Amateur Trail |
| 44. All Age Jr. Horse Trail | 48. Youth Trail |

5) Trot over log and to gate.

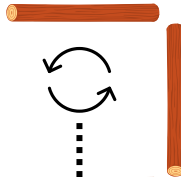
6) Work gate (left hand).



4) Stop & pick up bucket. Carry it around barrel at walk or trot. Place bucket back on barrel.

7) Extended trot to dummy.

3) Trot to center of arena, then lope left lead to barrel.



2) Sidepass left over pole. Work the mailbox.

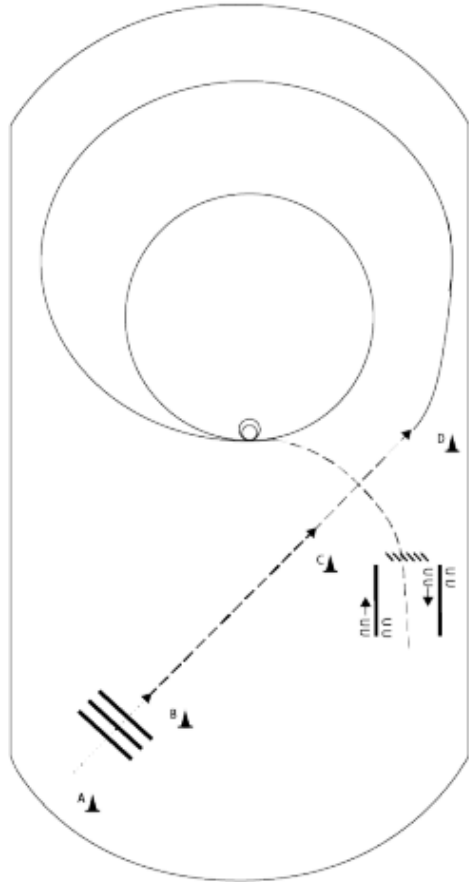


1) Be ready at start marker. Walk into box. Perform a 360-degree turn (either direction).

8) Attempt to rope dummy. Dismount. Ground tie. Collect rope. Lead horse to exit.

Ranchmanship

- 49. All Age Jr. Horse Ranchmanship
- 50. All Age Sr. Horse Ranchmanship
- 51. Amateur Ranchmanship
- 52. Novice Amateur Ranchmanship
- 53. Youth Ranchmanship
- 54. Green As Grass Ranchmanship

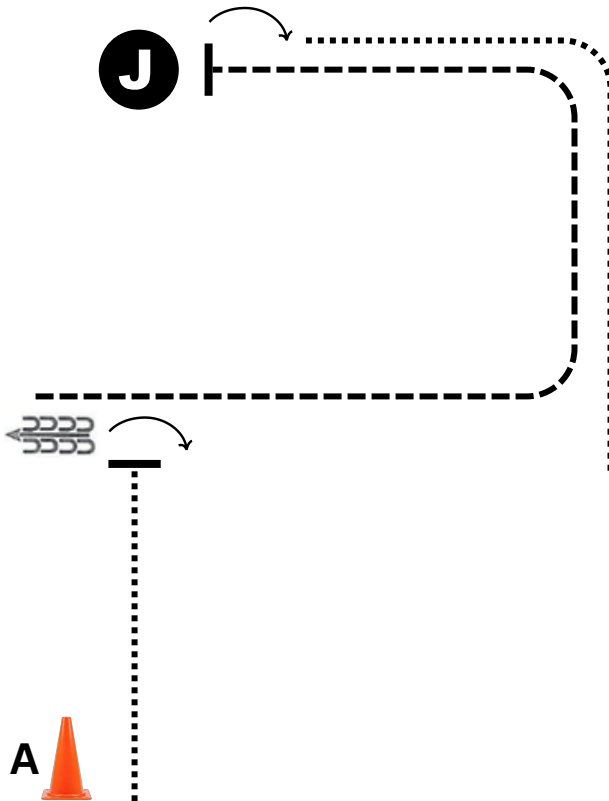


RANCHMANSHIP PATTERN #7

1. Walk from A to B.
2. At B extended trot to C.
3. At C return to trot.
4. At D left lead lope large fast to a small slow and stop in the center.
5. Two (2) spins left.
6. Trot thru chute, stop, 90 to right.
7. Side pass right.
8. Back to 2nd pole.
9. Side pass left.
10. Walk to exit arena.

Showmanship

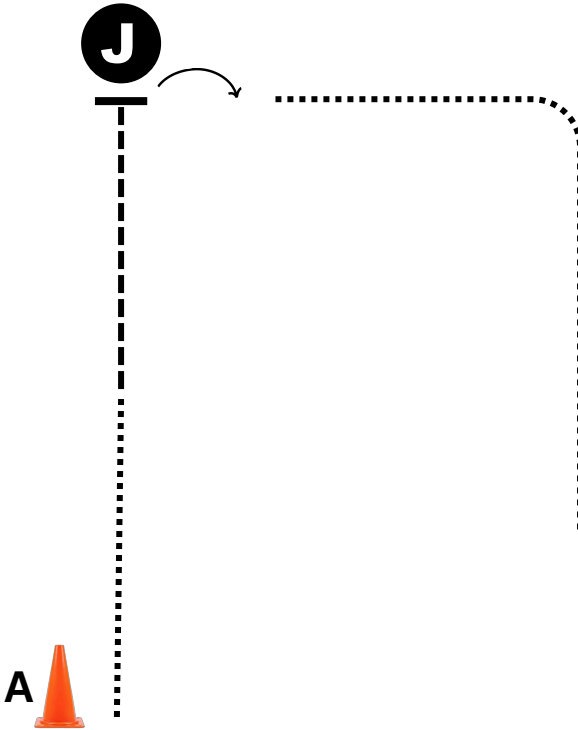
- 72. Amateur Ranch Showmanship
- 73. Novice Amateur Showmanship
- 74. Youth Ranch Showmanship
- 75. Green As Grass Ranch Showmanship



- 1) Be ready at the start cone.
- 2) When acknowledged, walk halfway to the judge.
- 3) Stop. Perform a 90-degree pivot.
- 4) Back at least one horse length.
- 5) Trot square corners to the judge.
- 6) Stop and set-up for inspection.
- 7) When dismissed, perform a 180-degree pivot & walk a square corner away from the judge.

Showmanship

76.10 & Under Ranch Showmanship



- 1) Be ready at the start cone.
- 2) When acknowledged, walk halfway to the judge.
- 3) Trot the rest of the way to the judge.
- 4) Stop and set-up for inspection.
- 5) When dismissed, perform a 90-degree pivot & walk a square corner away from the judge.